



Need for Reservation Servers with Constrained Deadlines

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Why using constrained-deadlines?

Recent work showed that Semi-Partitioned scheduling can achieve high schedulability performance:

Global Scheduling Not Required" by Brandenburg and Gul for static workloads (RTSS 2016)

"Semi-Partitioned Scheduling of Dynamic Real-Time Workload" by Casini et al. for dynamic workloads (29th June, 15:30 PM @ ECRTS 2017)





Why using constrained-deadlines?

- Supporting constrained-deadlines is an open problem also for the SCHED_DEADLINE scheduling class of Linux (based on reservation with the CBS algorithm)
- Currently discussed also in the Linux kernel mailing list







Hard Constant Bandwidth Server

H-CBS is a reservation algorithm allowing to guarantee:

 \Box A bandwidth $\alpha = \frac{Q}{T}$

 \Box A bounded maximum service-delay $\Delta = 2(T - Q)$





Importance of a bounded delay

A bounded-delay allows deriving a supply function that can be used for testing the schedulability of the workload running inside the server:





H-CBS and constrained-deadlines

As long as the server behaves (in the worstcase) as a standard periodic/sporadic task with constrained deadlines, existing EDF schedulability theory can be applied

□ The core issue is how to guarantee that the demand generated by the server never exceeds the one of a corresponding sporadic task in all possible scenarios...







H-CBS key rule

H-CBS has a specific rule when the server wakes up from the idle state:

► **Rule 2:** "When H-CBS is idle and a job arrives at time t, a replenishment time is computed as $t_r = d - \frac{q}{\alpha}$ "

- Then, if t < t_r the server is suspended until time t, where the budget is replenished and the absolute deadline is postponed to time t_r + T;
- otherwise, the budget is immediately replenished and the absolute deadline is postponed to t + T.





H-CBS and constrained-deadlines

H-CBS rules are not directly applicable in case of constrained-deadlines:

► Rule 2: "When H-CBS is idle and a job arrives at time t, a replenishment time is computed as $t_r = d - \frac{q}{\alpha}$

This rule has been derived by **EDF** schedulability theory for **implicit-deadline tasks** (*utilization-based*), which indeed cannot be re-used to ensure schedulability with constrained deadlines!





Naive solution Mimic the polling server

New Rule: "When H-CBS goes IDLE, discard all the budget. The budget is replenishment only at server periods, i.e., $t_r = kT_i$ "



The worst-case service delay is much higher!











How to modify the replenishment rules for obtaining a better maximum-service delay?



Is it possible to achieve a maximum service delay equal to $\Delta = D + T - 2Q$?





Issues with shared resources

BROE

Avoids budget overruns

Ensures bandwidth isolation

✓ Guarantees bounded-delay



The protocol is based on a proportional deadline-postponement rule which relies on the server bandwidth (again, EDF schedulability theory for <u>implicit-deadlines</u>)





Issues with shared resources

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How to guarantee a bounded-delay partition in the presence of shared-resources?





Replenishment rules are based on the admission test, so another question arise:



Which admission control test should be used for admitting reservations?

We expect that the adopted admission test will strongly influence the server rules

An efficient (and hence possibly sufficient) admission test would also reduce the server runtime overhead





With implicit-deadline the admission test of the H-CBS (based on EDF) is very simple:

 $\sum \alpha_i \leq 1$

This is relevant to our purpose because the H-CBS rule builds upon the schedulability test



What is the t_r which guarantees a bandwidth α in ΔT ?

$$\alpha \Delta T = q \rightarrow \alpha (d - t_r) = q \rightarrow t_r = d - \frac{q}{\alpha}$$





Exact test

Constant-time complexity

Conversely, considering constrained-deadlines the schedulability check is based on Processor Demand Criterion (Baruah et al. 1990)

Based on demand bound functions



Exact test, Pseudo-polynomial complexity if $\sum \alpha_i < 1$





Some approximations exist to limit the computational complexity of the admission-test

They are based on approximating the demandbound function with a fixed number of discontinuities (Fisher et al., 2006)







Questions



How to modify the replenishment rules for obtaining a better maximum-service delay?



Is it possible to achieve a maximum service delay equal to $\Delta = D + T - 2Q$?

How to guarantee a bounded-delay partion in presence of shared-resources?



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THE QUESTION



How to implement a new Hard Constant Bandwidth Server supporting constrained-deadlines?

SKETCH OF SOLUTION: SHADOW BUDGETING





Sketch of solution

The results proposed by Biondi et al. for real-time self-suspending tasks can be used to derive a solution

Alessandro Biondi, Alessio Balsini, and Mauro Marinoni, "Resource reservation for real-time self-suspending tasks: theory and practice" (RTNS 2015)

According to their approach, whenever a server should execute according to EDF scheduling, it consumes its budget independently whether it is suspended or not





Shadow budget

A similar approach can be adopted when a reservation goes idle:







Pro and Cons







What are we doing?

- Evaluation of different solutions
- Simulations
- Derive methodologies to increase the throughtput
- Develop a solution to cope with shared resources
- Implement the new resource reservation server in Linux (SCHED_DEADLINE)





Thank you!

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