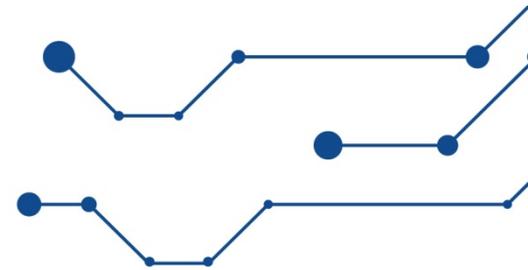


RTSOPS, 2017

## Estimating Worst-Case Bounds for Open CPS Runtimes with Genetic Algorithms

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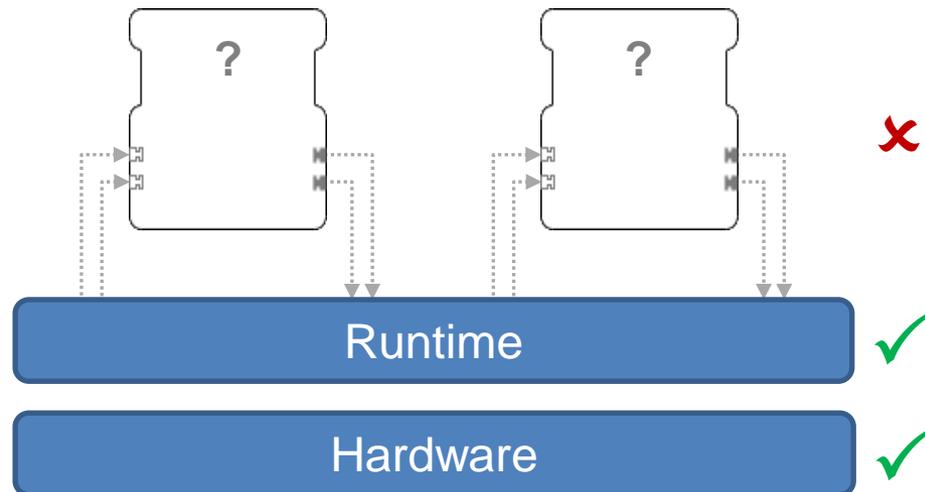


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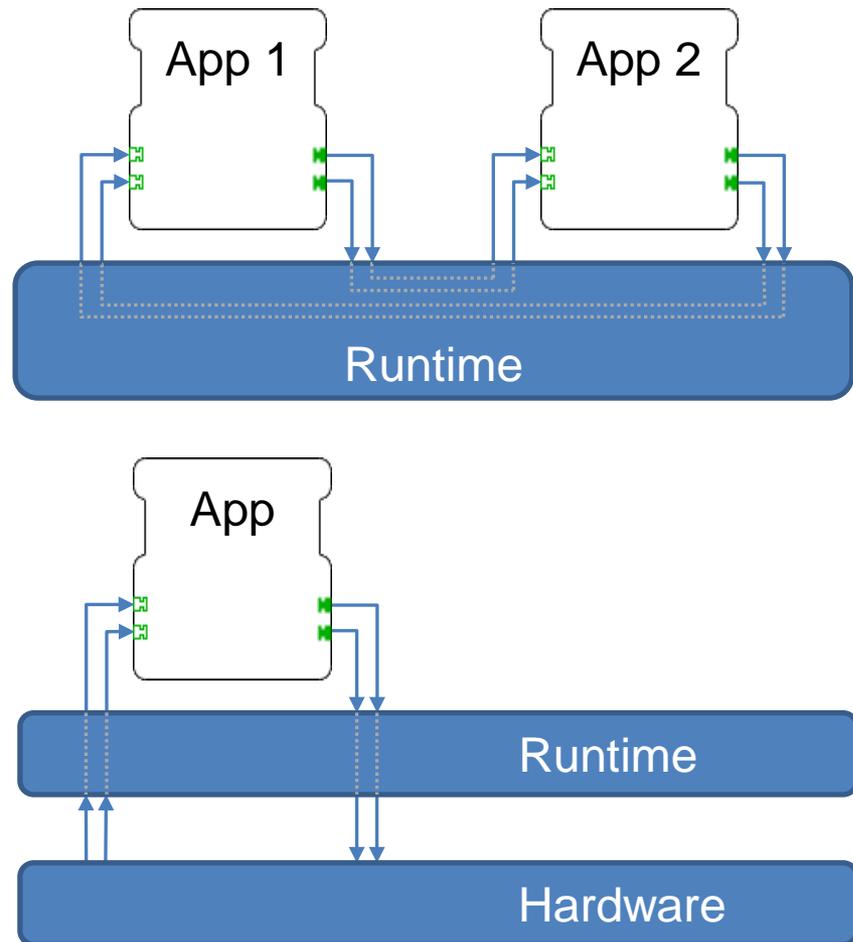
# Characteristics of Open CPS

- Open CPS are CPS that can be extended at runtime with new functionality (so called Apps)
  - The final deployment configuration is unknown until runtime
  - Only the platform (i.e., runtime and hardware) is known, but everything on top is unknown
- ➔ Thus, it is important to determine the WCET of each App individually and independently

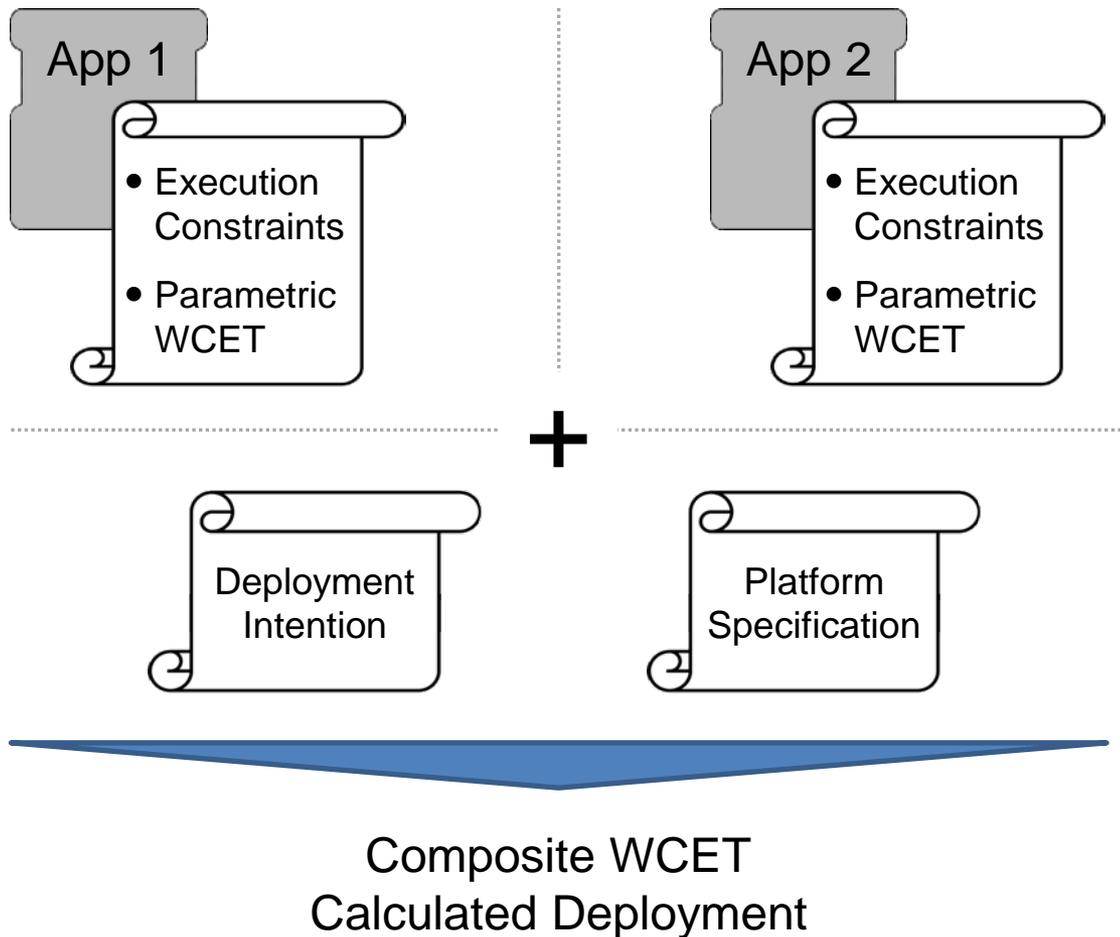


# Characteristics of Open CPS Runtime APIs

- Reduced amount of APIs with focused functionality to lower the risk of attacks
  - Interactions between apps and to the hardware are managed and coordinated by the runtime
- ➔ The API guarantees apps a compositionality with respect to functional and non-functional (e.g., timing) properties, according to [2,3]



# Compositional WCET Analysis



- The WCET of each app can be calculated depending on the WCET of the API calls of the runtime
- During deployment the composite WCET can be calculated <sup>[1]</sup>
- ➔ Allows to make claims on real-time properties for deployed apps

# Related Work

## Determining WCETs for API Calls in Open Platforms

### Static Analysis

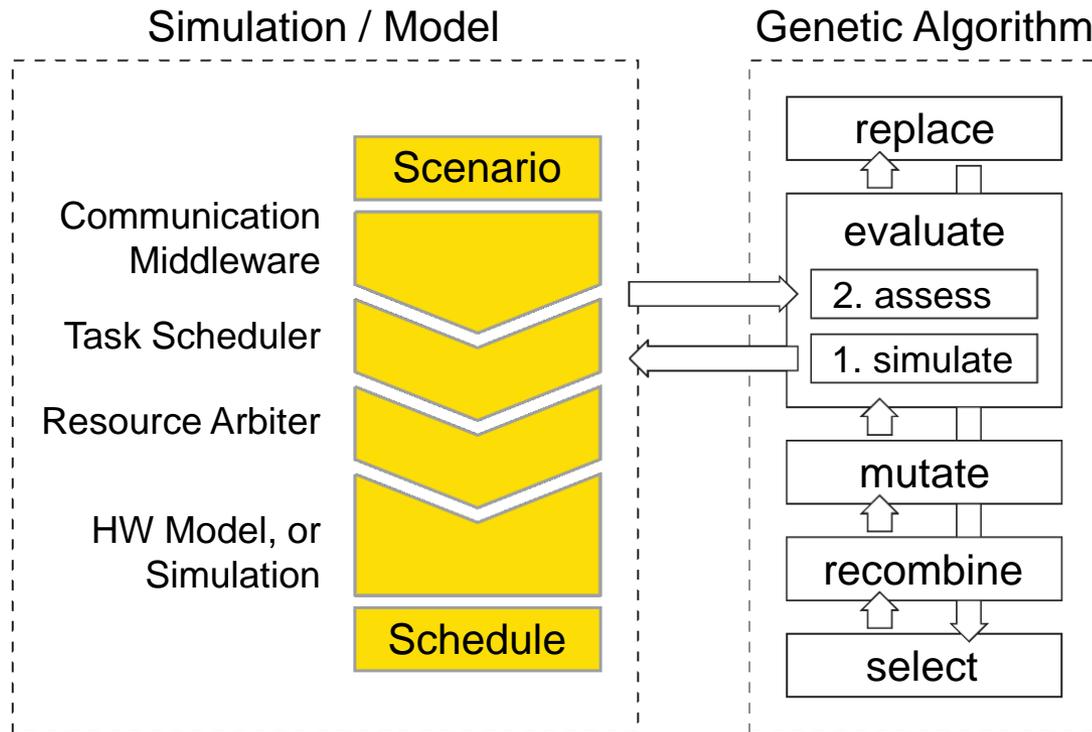
- Faces some limitations
  - Restrictions in reconstructing the CFG
  - Complexity of the underlying hardware, such as, multi-core interference, caches and pipelines
- Requires the final, complete binary
- Determines safe upper bounds for the WCET

### Analysis by Genetic Algorithms

- Used in three related areas
  - Search based WCET analysis
  - Evolutionary testing of binaries
  - Deriving stress test for task schedulers
- It has been shown that GA-based approaches can obtain WCETs in the range of 3-10% of predetermined safe upper bounds <sup>[4]</sup>
- Determines only a lower bound for the WCET

# Estimating Worst-Case Bounds with GAs

## The General Idea



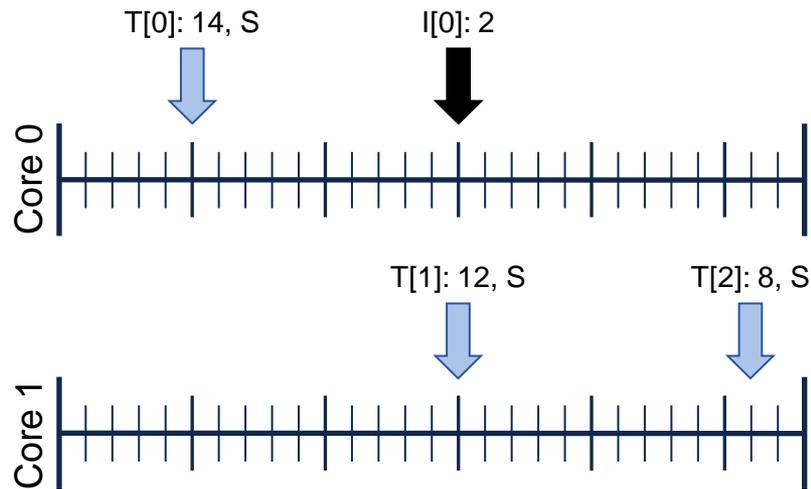
- The GA tries to find an execution scenario that provokes the BCET or WCET of a particular API call
- Each scenario is evaluated for its timing by a model or a simulation to steer the evolution process

# Scenario: Definition and Evaluation

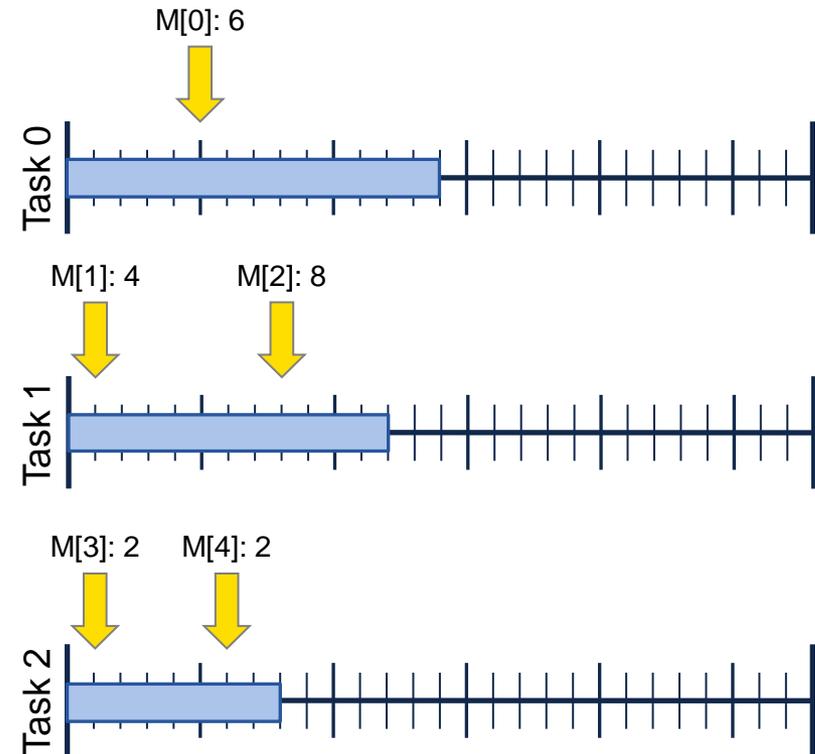
- A scenario models the interaction of tasks with the runtime, interfered by interrupts
- Each generated scenario consists of three sets
  - Task set
  - Interrupt set
  - Message setdefined over a fixed time interval
- Our model targets platforms with a finite impulse response
- Determining the WCET/BCET requires the evaluation of three full system cycles
- The platform specifies the length of one system cycle
- Programming errors, e.g., buffer overflows, and timing impacts of specific app instructions onto the runtime code are explicitly excluded from our considerations

# Scenario: An Example

## Task and Interrupt Set



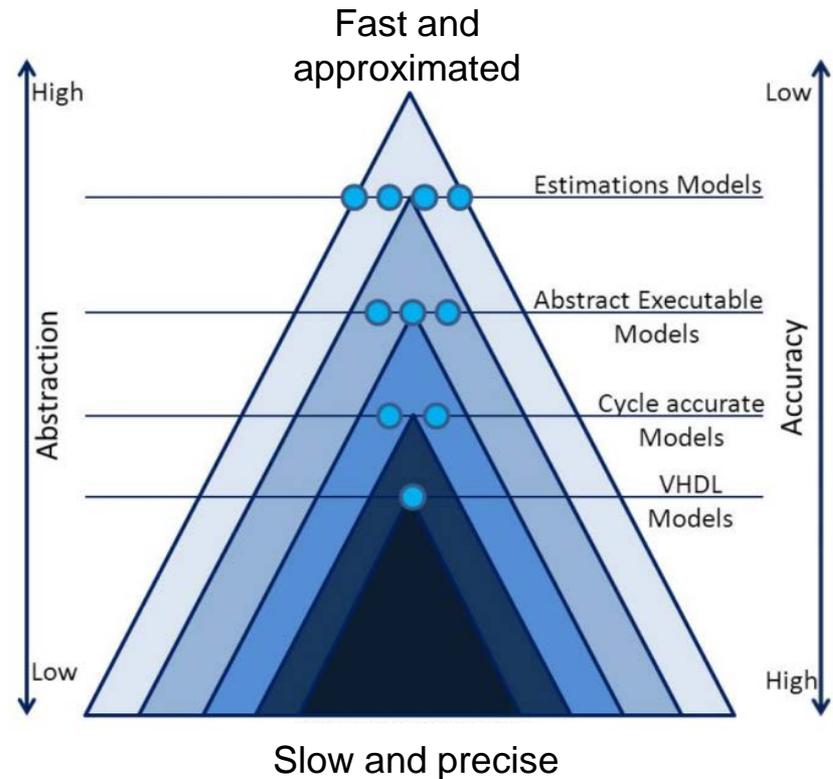
## Message Set



# Defining the Level of Detail of the HW Model

## Research Challenge No.1

- Tension in the field of slow and precise or fast and approximated results
- Benchmarks indicate that  $10^5$  calls to the fitness function are needed per dimension for good results [5]
- We assume a complexity of  $\sim 10^3$  dimensions
- We see two relevant options:
  - Abstract HW Model
  - Cycle Accurate Model



© Butko, Anastasiia, et al. "Accuracy evaluation of gem5 simulator system." Int. Workshop on Reconfigurable Communication-centric Systems-on-Chip (ReCoSoC). 2012.

# Relevant Hardware Model Options

## Abstract HW Model

- Ideally, models all hardware internals like bus and device arbitration schemes, memory delays, caches, etc.
- Needs to consider a lot of components and special cases
- ➔ How and at which level would you model the hardware?
- ➔ How close could the model reproduce the accurate timing?

## Cycle Accurate Model

- Tests the whole software stack as is with the generated scenario as stimuli
- Can determine very precise and realistic timing
- ➔ What are possible simulation environments you would consider as suitable?
- ➔ Should something in-between the two options be considered?

# Quantifying the Quality of the Determined Bounds

## Research Challenge No.2

- Formally proving the convergence of metaheuristics, such as genetic algorithms, is a relatively young research area
- Proofs for simple versions of the algorithm and standard problems exists, but assume an infinite runtime
- Considerations for the convergence speed of metaheuristics are still not mature and very limited with respect to their application fields
- ➔ At the moment, it cannot be formally proven that after a certain number of generations a given quality goal is reached!

# Non-formal Quantification Options

## Comparison against known WCET bounds

- Determine the WCET for known and representative deployment configurations with the help of static-analysis tools
- Compare the results of the GA with the obtained results

## Empirical study on mathematically similar functions

- Study the convergence quality of the GA with mathematical functions that calculate the timing for a given scenario and rebuild the structure of the real problem as close as possible

- ➔ Which of the two variants do you consider as more suitable?
- ➔ How many samples would you consider as sufficient to prove the convergence quality of the presented approach?

# Conclusion

- Characteristics of open CPS and their APIs
  - Approach to estimate worst-case bounds of open CPS runtime API calls with genetic algorithms, based on the generation of execution scenarios, which consists of three sets:
    - Task set
    - Interrupt set
    - Message set
- ➔ **Two open research problems:**
1. Defining the level of detail of the hardware model
  2. Quantifying the quality of the determined bounds

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- [1] Leveque, T., Borde, E., Marref, A. and Carlson, J., Hierarchical Composition of Parametric WCET in a Component Based Approach, Proceedings of the 4th IEEE International Symposium on Object/Component/Service-Oriented Real-Time Distributed Computing, 2011, pp. 261-268
- [2] Baldovin, A., Mezzetti, E. and Vardanega, T., Towards a Time-Composable Operating System, Keller, H. B., Plödereder, E., Dencker, P. & Klenk, H. (ed.), Reliable Software Technologies -- Ada-Europe 2013: 18th Ada-Europe Int.l Conf. on Reliable Software Technologies, Berlin, Germany, June 10-14, 2013. Proceedings, Springer, 2013, pp. 143-160
- [3] Hahn, S., Reineke, J. and Wilhelm, R., Towards Compositionality in Execution Time Analysis: Definition and Challenges, ACM SIGBED Review, Association for Computing Machinery (ACM), 2015, Vol. 12(1)
- [4] Wegener, Joachim, and Frank Mueller. "A comparison of static analysis and evolutionary testing for the verification of timing constraints." Real-Time Systems 21.3 (2001): 241-268.
- [5] <http://coco.gforge.inria.fr/>

# Mathematical Characterization of the Problem (1/2)

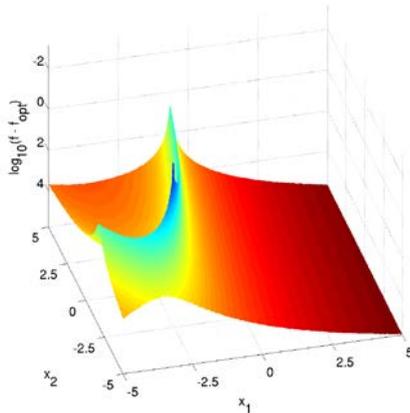
To assess the suitability of specific genetic algorithms for tackling our problem, a mathematical test function is needed. In the mathematical sense, we cope with a discrete function, which is costly to evaluate and is defined by

- multiple dimensions (e.g.,  $> 1.000$ ), with
- many local maxima,
- multiple global maxima,
- plateaus, valleys, and
- cross linked dimensions.

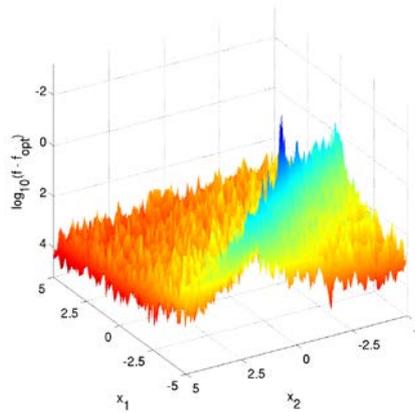
The Black-Box-Optimization-Benchmarking (BBOB) workshop developed a number of benchmarking functions for genetic algorithms. Six of them match our problem statement and could be used to evaluate the suitability of genetic algorithms.

# Mathematic Characterization of the Problem (2/2)

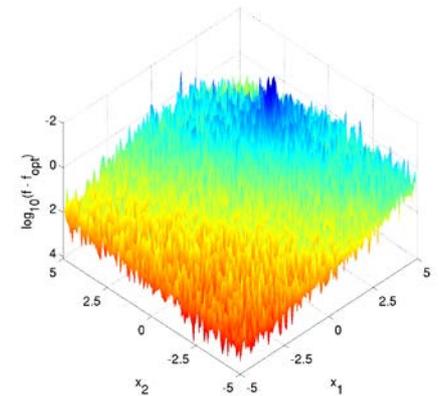
## A BBOB Function Selection



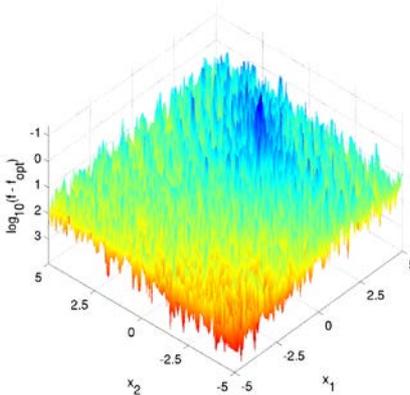
f105: Rosenbrock with moderate uniform noise



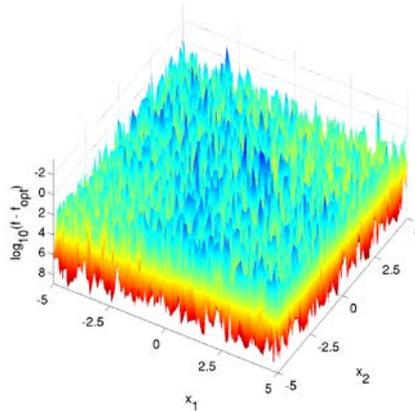
f113: Step ellipsoid with gaussian noise



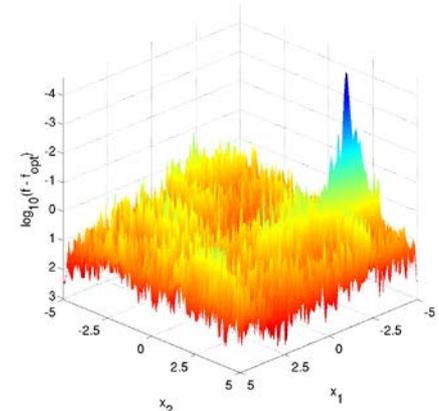
f119: Different Powers with gaussian noise



f122: Schaffer's F7 with gaussian noise



f126: Composite Griewank-Rosenbrock with uniform noise



f128: Gallagher's Gaussian Peaks 101-me with gaussian noise

# Relevant Hardware Model Properties

## At the Example of Shared Resources on Multicore Systems

Shared resource	Mechanism
System bus	Contention by multiple cores Contention by other device - IO, DMA, etc. Contention by coherency mechanism traffic
Bridges	Contention by other connected busses
Memory bus and controller	Concurrent access
Memory (DRAM)	Interleaved access by multiple cores causes address set-up delay Delay by memory refresh
Shared cache	Cache line eviction Contention due to concurrent access Coherency: Read delayed due to invalidated entry Coherency: Delay due to contention by coherency mechanism read requested by lower level cache Coherency: Contention by coherency mechanism on this level

Shared resource	Mechanism
Local cache	Coherency: Read delayed due to invalidated entry Coherency: Contention by coherency mechanism read
TLBs	Coherency overhead
Addressable devices	Overhead of locking mechanism accessing the memory I/O Device state altered by other thread/application Interrupt routing overhead Contention on the addressable device - e.g. DMA, Interrupt controller, etc. Synchronous access of other bus by the addressable device (e.g. DMA)
Pipeline stages	Contention by parallel hyperthreads
Logical units	Contention by parallel applications
	Other platform-specific effects, e.g. BIOS Handlers, Automated task migration, Cache stashing, etc.

© Kotaba, Ondrej, et al. "Multicore in real-time systems—temporal isolation challenges due to shared resources." Workshop on Industry-Driven Approaches for Cost-effective Certification of Safety-Critical, Mixed-Criticality Systems. 2014.